## Curriculum of the Department of Information Communications, <br> Kainan University, 2019.

108/05/21

|  | Field |  |  | Course Subjects |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Linguistic Literacy (6 credits) |  | -Chinese-2 credits <br> -Foreign Language(Freshman English)-4credits <br> Notes: <br> 1. English major and student with particular circumstances are required to take second foreign language except English, such as Japanese, Thai, Vietnamese, Korean...etc. <br> 2. Other students are required to take 4 credits of "Freshman English". |  |  |  |  |  |
|  |  | Scientific Literacy (4 credits) |  | $\bullet$ Natural Science $\bullet$ Life Science <br> - Computer-related information studies |  |  |  |  |  |
|  |  | Social Literacy (4 Optional credits) |  | -Constitution \& Politics <br> - Sociology |  |  |  |  |  |
|  |  | Humanistic Literacy (4 Optional credits) |  | - History <br> - Art \& Humanities |  |  |  |  |  |
|  |  | Military Education |  | Military Education-0 credit |  |  |  |  |  |
|  |  | Physical Education |  | Physical Education in day school : <br> 1. All students are required to take 0 credit PE class for four semesters (PE I, PE II). <br> 2. Students could take at most one Elective PE course (Leisure PE, 2 credits could be counted as General Education Optional Electives). <br> Physical Education in division of continuing education: <br> Night class: All students are required to take 0 credit PE class <br> (PE I, PE II ) for two semesters. |  |  |  |  |  |
|  |  | Optional 10 credits from G.E.C |  |  |  |  |  |  |  |
| Curriculum |  | First Year |  | Second Year |  | Third Year |  | Forth Year |  |
|  |  | Semester1 | Semester 2 | Semester1 | Semester 2 | Semester1 | Semester 2 | Semester1 | Semester 2 |
| $\begin{aligned} & \text { Sir } \\ & \text { Euc } \\ & \text { Req } \end{aligned}$ | ervice cation quired) | ${ }_{1}^{\text {Labor Service I }}$ | Labor Service <br> II 1 | Volunteer <br> Service I 1 | Volunteer Service II 1 |  |  |  |  |
|  |  | $\begin{array}{\|l\|} \hline \text { Introduction to } \\ \text { Digital Music } 3 \end{array}$ | Digital music | Digital Graphic Design 3 | $\begin{array}{\|l} \hline \text { TV News } \\ \text { Production } 3 \end{array}$ | Production of <br> Advertising <br> Film 3 | Project of <br> Undergratuate <br> I 3 | Project of <br> Undergratuate <br> II 3 | Work <br> Demonstration Plan and <br> Design 3 |
|  |  | Digital Film / Video Production 3 | Digital Video Postproduction 3 |  |  |  |  |  |  |
|  |  | Basic <br> Photography 3 | Image <br> Processing 3 |  |  |  |  |  |  |
|  |  | Introduction to Design 3 | Introduction of New Media 3 |  |  |  |  |  |  |
|  |  | Introduction to Information Communication 3 |  |  |  |  |  |  |  |
| Professional Electives (Minimum 35 credits) <br> The curriculum of electives would be announced on the Website of Department of Information Communications Dept. |  |  |  |  |  |  |  |  |  |

1. In order to achieve the graduation threshold of the department, student must complete 128 credits, of which 45 credits from required courses, 2 credits from labor service, 2 credits from volunteer service, 35 credits from core optional courses, and 28 credits from general education courses. 16 credits are free optional courses accepted for taking any courses from all departments
2. All general education courses must follow the policies of General Education Center. Students must complete the required credit standards of Kainan University.
3. The course subjects are determined by the curriculum committee of the department.
4. In accordance with the regulations of KNU English Test and English graduation threshold, students must fulfill the English graduation threshold.
註 5. In order to achieve the graduation threshold, the completed "Student Passport" is required.
5. The graduation credits of F. 5 Education System students are required to increase at least 12 credits.
6. These courses regulations were passed at the Curriculum Committee Meeting on May 21st. 2019, and approved for future references by Academics Affairs Meeting on May 21st, 2019.

Curriculum of the Department of Information Communications, Kainan University, 2019.
(Elective Courses)
111/05/04

| curriculum | First Year |  | Second Year |  | Third Year |  | Forth Year |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Semester1 | Semester 2 | Semester 1 | Semester 2 | Semester1 | Semester 2 | Semester1 | Semester 2 |
|  | Design <br> Methods and <br> Creative <br> Thinking 3 | Graphic Design Certification Guidance 3 | Interactive Web graphic design 3 | Creative Design 3 | Advertising Graphic Design 3 | Brand Planning and Design 3 | Cultural Creative Industry 3 | Cultural and Creative Product Design and Development 3 |
|  | Performance 3 | Arts <br> Appreciation <br> 3 | Animation Theory 3 | 2D Animation Certification Guidance 3 | 3D Animation Certification Guidance 3 | 3D Animation Certification Guidance 3 | Product Design and 3D Printing 3 | Portfolio Design 3 |
|  |  | Color <br> Application 2 | Web Design Certification Guidance 3 | Network <br> Animation Design 3 | Computer Animation 3 | Digital <br> Photography Certification Guidance 3 | Big Data <br> Analysis <br> Applied to <br> Marketing <br> Communication <br> 3 | Career Guidance 3 |
|  |  | Studio Art 3 | Design <br> Drawing 3 | Picture Book Illustration 3 | Technology of Digital Game 3 | The <br> Production of Computer Animation Film 3 |  | Professional <br> Practice 3 |
|  |  | Advanced photography 3 | MV <br> Animation Design 3 | $\begin{aligned} & \text { Game Design } \\ & 3 \end{aligned}$ | Digital Color Correction and Grading 3 | Production of Digital Film 3 |  |  |
|  |  |  | TV News Practice 3 | Animation Character \& Scenes Design 3 | Digital <br> Audio-Video <br> Processing 3 | Visual Effects and Compositing 3 |  |  |
|  |  |  | Script writing $3$ | Directing 3 | Video and Audio Dubbing 3 | Introduction to Music Technology 3 |  |  |
|  |  |  | Documentary Production 3 | Popular Music Analysis 3 | Popular Music <br> Production 3 | Popular Music <br> Production and <br> Publication 3 |  |  |
|  |  |  | Production of Scriots 3 | Digital Midi Sound 3 | Digital Marketing 3 | Marketing Psychology and <br> Advertising Strategy 3 |  |  |
|  |  |  | Appreciation of Popular Music 3 | Network <br> Psychology 3 | The <br> Integration of <br> Arts and <br> Technology 3 | Creative Strategy for Advertising 3 |  |  |
|  |  |  | Music and Life 3 | Interactive Media Design 3 | Professional English 3 | Network Community 3 |  |  |
|  |  |  | Introduction to Program Design 3 | E-learning 3 | Multmedia Website Design Project 3 |  |  |  |
| 備 <br> 注 | "Professional Practice" is an off-campus internship course. |  |  |  |  |  |  |  |

